

ARTree: A Deep Autoregressive Model for Phylogenetic Inference

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Phylogenetic Trees

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- A phylogenetic tree is described by a bifurcating tree topology τ and the associated non-negative branch lengths q .
- $\bullet\;\; \bm{Y}=\{Y_1,\dots,Y_N\}\in\Omega^{N\times M}$ are the observed sequences (with characters in $\Omega)$ of length M over N species. (e.g. $\Omega = \{A, C, G, T\}$ contain the nucleotides.)

 $P(Y | \tau, q)$ follows a continuous-time Markov chain

• Y 's are leaf nodes and X 's are internal nodes.

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$$
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 $(\widehat{Y_3})$

 $P(Y|\tau, q) = P(Y_1, Y_2|X_5)$

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P(Y|\tau, q) = P(Y_1, Y_2|X_5)P(Y_3, Y_4|X_6)
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Bayesian Phylogenetic Inference

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Given the biological sequences Y of observed species, what are the underlying phylogenetic trees?

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Then the above question turns into:

How can we infer the posterior distribution:

$$
P(\tau, \mathbf{q}|\mathbf{Y}) = \frac{P(\mathbf{Y}|\tau, \mathbf{q})P(\tau, \mathbf{q})}{p(\mathbf{Y})} \propto P(\mathbf{Y}|\tau, \mathbf{q})P(\tau, \mathbf{q})
$$

Variational Inference

Variational inference (VI) [\[Blei et al., 2017\]](#page-58-1) turns inference into optimization:

- Specify a variational family ${Q_{\phi}(\theta)}_{\phi \in \Phi}$ over the model latent variables.
- Find the optimal variational approximate distribution $Q_{\phi^*}(\theta)$ by minimizing the KL divergence or maximizing the evidence lower bound (ELBO).

[\[Zhang and Matsen IV, 2019\]](#page-62-0)

- • Challenges for Bayesian phylogenetic inference:
	- Combinatorially explosive size $((2n-5)!!)$ of the tree topology space.
	- The composite structure of discrete (tree topology) and continuous (branch length) components

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- Variational family:

 $Q_{\boldsymbol{\phi}, \boldsymbol{\psi}}(\tau, \boldsymbol{q}) = | Q_{\boldsymbol{\psi}}(\boldsymbol{q}|\tau) | \cdot | \cdot | Q_{\boldsymbol{\phi}}(\tau) |$ branch length tree topology [\[Zhang and Matsen IV, 2019\]](#page-62-0)

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- Variational family:

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Q_{\boldsymbol{\phi}, \boldsymbol{\psi}}(\tau, \boldsymbol{q}) = \begin{array}{c} \text{branch length} \quad \text{tree topology} \\ Q_{\boldsymbol{\phi}, \boldsymbol{\psi}}(\tau) \end{array}
$$

• Multi-sample lower bound:

$$
L^{K}(\phi, \psi) = \mathbb{E}_{\{(\tau^{i}, \boldsymbol{q}^{i})\}_{i=1}^{K} \stackrel{\text{i.i.d.}}{\sim} Q_{\phi, \psi}} \log \left(\frac{1}{K} \sum_{i=1}^{K} \frac{P(\boldsymbol{Y} | \tau^{i}, \boldsymbol{q}^{i}) P(\tau^{i}, \boldsymbol{q}^{i})}{Q_{\phi}(\tau^{i}) Q_{\psi}(\boldsymbol{q}^{i} | \tau^{i})} \right). \tag{1}
$$

Variational Bayesian Phylogenetic Inference

• Variational Bayesian Phylogenetic Inference (VBPI) is done by maximizing the lower bound (1) , i.e.

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- Choices of tree topology model $Q_{\phi}(\tau)$ (focus of this talk):
	- Subsplit Bayesian Networks (SBNs) [\[Zhang and Matsen IV, 2018\]](#page-61-0).
	- **ARTree** (proposed in this paper) [\[Xie and Zhang, 2023\]](#page-60-0).

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	- **ARTree** (proposed in this paper) [\[Xie and Zhang, 2023\]](#page-60-0).
- Choices of branch model $Q_{\psi}(q|\tau)$:
	- Normalizing Flows [\[Zhang et al., 2020\]](#page-61-1).
	- Graph Neural Networks [\[Zhang, 2023\]](#page-61-2).

• The basic idea of subsplit Bayesian networks (SBNs) is to decompose the tree into local structures via Bayesian networks [\[Zhang and Matsen IV, 2018\]](#page-61-0).

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- The SBN-based probability of this tree topology is

 $P_{\text{sbn}}(T = \tau) = P(S_1)P(S_2|S_1)P(S_3|S_1)P(S_4|S_2)P(S_5|S_2)P(S_6|S_7)P(S_7|S_3)$

- SBNs parametrization: conditional probabilities of subsplit pairs.
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	- Not standing alone: SBNs rely on hand-engineered heuristic features which would require pre-sampled tree topologies.
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	- Not standing alone: SBNs rely on hand-engineered heuristic features which would require pre-sampled tree topologies.
	- Hard support estimation: The subsplit support estimation may become challenging when the phylogenetic posterior is diffuse.
	- **Confined support**: the support of SBNs cannot span the entire tree topology space.
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- Notations:
	- $\tau_n = (V_n, E_n)$: tree topology with n leaf nodes
	- V_n , E_n : nodes and edges of τ_n .
	- $\mathcal{X} = \{x_1, \ldots, x_N\}$: a pre-selected order for the leaf nodes.
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Construction of ordinal tree topology:

- The sequential generating process for phylogenetic tree topologies. Starting from an ordinal tree topology $\tau_n = (V_n, E_n)$, we:
	- 1. select an edge $e_n = (u, v) \in E_n$ and remove it from E_n ;
	- 2. add a new node w and two new edges (u, w) , (w, v) to the tree topology;
	- 3. add the leaf node x_{n+1} and an edge (w, x_{n+1}) to the tree topology.

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Theorem (Generating process is bijective)

Let $\mathcal{D} = \{D|D = (e_3, \ldots, e_{N-1})\}$ be the set of all decision sequences and T be the set of all ordinal tree topologies. Let the map $g: \mathcal{D} \to \mathcal{T}$ be the generating process described above. Then q is a bijection between D and T .

• By this theorem, for each tree topology $\tau \in \mathcal{T}$, there is a unique decision sequence given by $g^{-1}(\tau)$. We call g^{-1} decomposition process.

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Lemma

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• Decompose $Q(D)$ as the product of conditional distributions:

$$
Q(\tau) = Q(D) = \prod_{n=3}^{N-1} Q(e_n | e_3, \dots, e_{n-1}).
$$
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• The $Q(e_n|e_{\le n})$ defines the probability of adding the leaf node x_{n+1} to the edge e_n of τ_n , conditioned on all (τ_3, \ldots, τ_n) generated so far.

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- We will show how to parametrize $Q(e_n|e_{\le n})$ using graph neural networks (GNNs).

ARTree: Graph Neural Networks

Figure 5.1 in [\[Hamilton, 2020\]](#page-59-0)

A general framework of graph neural networks (GNNs):

- (The first step) Initialize the node features.
- Aggregate the information from the neighborhood; **Update** the node features.
- (The last step) Readout the node features.

Topological node embeddings

• First find the node embeddings of $\tau_n = (V_n, E_n)$, which is a set $\{f_n(u) \in \mathbb{R}^N : u \in V_n\}$.

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• For interior nodes, minimizing the Dirichlet energy

$$
\ell(f_n, \tau_n) := \sum_{(u,v) \in E_n} ||f_n(u) - f_n(v)||^2
$$

using the efficient two-pass algorithm described in [\[Zhang, 2023\]](#page-61-2).

Message passing networks

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- *l*-th round message passing $(L$ round in total):

$$
m_n^l(u, v) = F_{\text{message}}^l(f_n^l(u), f_n^l(v)),
$$

$$
f_n^{l+1}(v) = F_{\text{update}}^l\left(\{m_n^l(u, v); u \in \mathcal{N}(v)\}\right),
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 \bullet In our implementations, the choices of $F_{\rm message}^{l}$ and $F_{\rm updating}^{l}$ follow the edge convolution operator [\[Wang et al., 2018\]](#page-60-1).

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Node hidden states

- The conditional distribution $Q(\cdot|e_{\le n})$ has to capture the information from all the previous tree topologies.
- \bullet After obtaining the final node features of $\{f_n^L(v)\}$, a gated recurrent unit (GRU) [\[Cho et al., 2014\]](#page-58-2) follows, i.e.

$$
h_n(v) = \text{GRU}(h_{n-1}(v), f_n^L(v)),
$$

where $h_n(v)$ is the hidden state of v at the n-th generation step and is initialized to zero.

Time Guided Readout

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- Time guided readout step:

$$
p_n(e) = F_{\text{pooling}}(h_n(u) + b_n, h_n(v) + b_n),
$$

$$
r_n(e) = F_{\text{readout}}(p_n(e) + b_n),
$$

where b_n is the sinusoidal positional embedding [\[Vaswani et al., 2017\]](#page-60-2) of time step n.

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where b_n is the sinusoidal positional embedding [\[Vaswani et al., 2017\]](#page-60-2) of time step n. • Edge decision probability:

$$
Q(\cdot|e_{<} n) \sim \text{Discrete}(q_n), \quad q_n = \text{softmax}(\{r_n(e)\}_{e \in E_n}),
$$

ARTree: Overview

ARTree

⁵ ^E **⁶**

Sampling Sampling

ARTree

Experiments: Tree Topology Density Estimation

Given a training data set $\mathcal{M}=\{\tau_m\}_{m=1}^M$, we train ARTree via **maximum likelihood estimation**. In each iteration, the stochastic gradient is obtained by $\nabla_\phi L(\phi;\mathcal{M})=\frac{1}{B}\sum_{b=1}^B\nabla_\phi\log Q_\phi(\tau_{m_b})$, where a minibatch $\{\tau_{m_b}\}_{b=1}^B$ is randomly sampled from \mathcal{M} .

Table 1: KL divergences to the ground truth of different methods across 8 benchmark data sets. Sampled trees column shows the numbers of unique tree topologies in the training sets formed by MrBayes runs. The results are averaged over 10 replicates.

Experiments: Variational Bayesian Phylogenetic Inference

For both ARTree and SBN, the collaborative branch lengths are parametrized using learnable topological features with GNNs [\[Zhang, 2023\]](#page-61-2). VBPI is done by maximizing the multi-sample lower bound with $K = 10$.

Results: VBPI on DS1. Left: The number of particles K are in the brackets. The ARTree* method refers to ARTree without time guidance $(b_n = 0)$. Right: KL divergences across 50 random taxa orders.

Experiments: Variational Bayesian Phylogenetic Inference

Table 2: Results: VBPI on 8 benchmarks (KL, ELBO, 10-sample lower bound (LB-10), and marginal likelihood (ML)). GT trees row shows the number of unique tree topologies in the ground truth. The ML estimates are obtained via importance sampling using 1000 samples. The results of ϕ -CSMC are from [\[Koptagel et al., 2022\]](#page-59-2).

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A variational approach to Bayesian phylogenetic inference.

Thank you!

• For a general rooted tree topology τ with subsplit assignments $\{s_i\}_{i\geq 1}$, its SBN-based probability is

$$
P_{\text{sbn}}(T=\tau) = p(S_1=s_1) \prod_{i>1} p(S_i=s_i | S_{\pi_i}=s_{\pi_i}),
$$

where π_i is the index set of the parents of node $i.$

• For an unrooted tree topology τ^{u} ,

$$
P_{\text{sbn}}(T = \tau^u) = \sum_{\tau \in \mathcal{R}(\tau^u)} P_{\text{sbn}}(T = \tau),
$$

where $\mathcal{R}(\tau^u)$ is the resulting tree topologies by adding a root to an edge of $\tau^u.$

Backup: Subsplit Bayesian Networks

For an unrooted tree topology τ^{u} ,

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